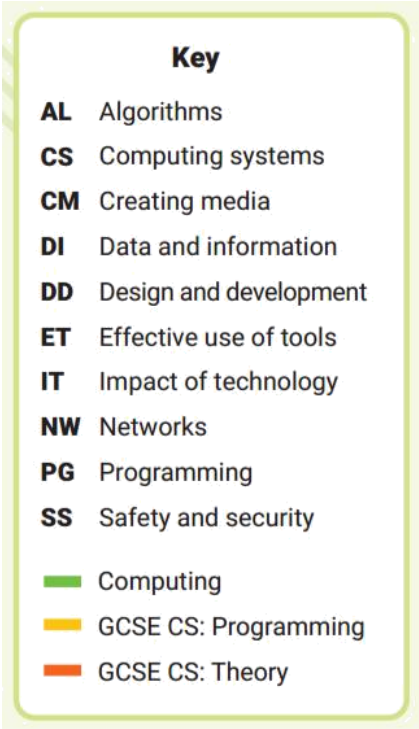
Stockton-on-the-Forest Primary School - Computing Long Term Plan

Year A 2026-27	**Autumn 1**	**Autumn 2**	**Spring 1**	**Spring 2**	**Summer 1**	**Summer 2**
Reception (Barefoot Units)	Awesome Autumn	Busy Bodies	Winter Warmers	Springtime	Boats Ahoy	Summer Fun
Year 1 / 2 (Teach Computing Scheme)	Y1A Technology Around Us CS, AL	Y2B Digital Photography ET, CM	Y1C Digital Writing ET, CM	Y2D Pictograms DI, ET	Y1E Moving a Robot AL, PG	Y2F An Introduction to Quizzes PG, DD
Year 3 / 4 (Teach Computing Scheme)	Computing systems and networks – Connecting computers (Y3) NW, CS	Programming A – Repetition in shapes (Christmas wrapping and cards) (Y4) AL, PG	Programming B – Repetition in games (Y4) PG, DD	Creating media – Audio editing (Y4) ET, CM	Creating media – Animation (Y3) Animate the Water Cycle ET, CM	Data and information – Data logging (Y4) CS, DI
Year 5 /6 (Teach Computing Scheme)	Communication – Year 6 NW, ET	Programming A – Year 5 PG, CS (Crumble kit)	Spreadsheets – Year 6 ET, DI	Vector drawing – Year 5 ET, CM	Programming B – Year 5 AL, PG	3D Modelling – Year 6 ET, CM
Year B 2025-26	**Autumn 1**	**Autumn 2**	**Spring 1**	**Spring 2**	**Summer 1**	**Summer 2**
Reception (Barefoot Units)	Awesome Autumn	Busy Bodies	Winter Warmers	Springtime	Boats Ahoy	Summer Fun
Year 1 / 2 (Teach Computing Scheme)	Y2A IT Around Us NW, CS	Y1B Digital Painting ET, CM	Y2C Making Music CM, DD	Y1D Grouping Data DI, AL	Y2E Robot Algorithms AL, PG	Y1F Introduction to Animation PG, DD
Year 3 / 4 (Teach Computing Scheme)	Computing systems and networks – The Internet (Y4) NW, SS	Programming A – Sequence in music (Y3) Christmas tunes PG, DD	Programming B – Events and actions (Y3) PG, DD	Creating media – Desktop publishing (Y3) ET, CM	Creating media – Photo editing (Y4) ET, CM	Data and information – Branching databases (Y3) DI, ET
Year 5 /6 (Teach Computing Scheme)	Sharing Information – Year 5 NW, ET	Programming A – Year 6 PG, DD	Web page creation – Year 6 CM, DD	Programming B (Sensing) – Year 6 PG, CS (Microbits)	Flat-file databases – Year 5 DI, ET	Video Editing – Year 5 CM, DD


Key
AL Algorithms
CS Computing systems
CM Creating media
DI Data and information
DD Design and development
ET Effective use of tools
IT Impact of technology
NW Networks
PG Programming
SS Safety and security
Computing
GCSE CS: Programming
GCSE CS: Theory